

Everyone talk to teaching staff this week re project (if you have not already) - esp. Singapore.

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11/3/03
L16.1

"Ideal" Parallel Computer (slide 2-3)

Problem: #wires = $\Theta(N^2)$ bad
degree = $\Theta(N)$ bad
diameter = $\Theta(1)$ good

Look at random routing or perm. routing, else hotspot could make any network look bad.

Desire: low-degree networks (slide 4)

Linear array: $\Theta(N)$ diameter
2D mesh: $\Theta(\sqrt{N})$ diameter
Tree: $\Theta(\lg N)$ diameter.

Thm. Bounded degree $\Rightarrow \Omega(\lg N)$ diameter.

Dist	0	1	2	3	k
#nodes	1	d	$d(d-1)$	$d(d-1)^2$	$\Theta(d^k)$

$\Theta(d^k) \geq N \Rightarrow k = \Omega(\log_d N)$ \square

Tree has low diameter, but is it a good routing network? No: congestion.

Def. Minimum bisection width = min #edges that must be removed to partition network in half (to within 1).

BW (tree) = 1
BW (array) = 1

BW (2D mesh) = \sqrt{N}
BW (3D mesh) = $N^{2/3}$

Thm. N messages sent at random from N pro
 $E[\text{Routing time}] = \Omega(N/BW + \text{diameter})$

Pf. Expect $\Theta(N)$ messages to cross BW wire
Each wire ships ≤ 1 msg in unit time =
Time $\geq \Theta(N)/BW$.
Also Time \geq diameter \square

cs.
es.
 \Rightarrow

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Hypercube (slides 6)

Binary rep of node

 $\langle b_{d-1}, b_{d-2}, \dots, b_0 \rangle$

connected to

 $\langle \overline{b_{d-1}}, b_{d-2}, \dots, b_0 \rangle$ $\langle b_{d-1}, \overline{b_{d-2}}, \dots, b_0 \rangle$

⋮

 $\langle b_{d-1}, b_{d-2}, \dots, \overline{b_0} \rangle$.

Two nodes connected if Hamming distance = 1.
 ↑ # bit positions in which they differ.

Routing on hypercube.

10111010 → 01101110

Flip any bit that's wrong by routing on that dimension. Bitwise XOR of current msg location and dest. Init: 11010100 → 00000000.

Diameter = $\lg N$ ← Time = $\Omega(\lg N)$ Degree = $\lg N$ BW = $N/2$ $\Theta(N \lg N)$ wires.Cube-connected cycles (Slide 7) $N = n \lg n$ nodes.Degree = $\Theta(1)$ (\pm , depending on whether wires are duplex)Diameter = $\Theta(\lg N)$ BW = $\Theta(n) = \Theta(N/\lg N)$ since $\lg N = \lg n + \lg \lg n = \Theta(\lg n)$

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Butterfly (FFT) Network (slide 8-9)

n inputs, n outputs. (Direct network vs. indirect)
 $N = n \lg n$ nodes
 $\Theta(1)$ degree
 Diameter = $\Theta(\lg N)$ (little tricky if not 1 or 0)
 BW = $\Theta(n) = \Theta(N/\lg N)$.

Same as CCC, but authors didn't realize!

Routing on butterfly (slide 21)

- Just like hypercube, but uses a specific order of dimensions.
 $\left\{ \begin{array}{l} \text{dest} = 0 \Rightarrow \text{go up} \\ 1 \Rightarrow \text{go down} \end{array} \right\}$ or $\left\{ \begin{array}{l} \text{xor} = 0 \Rightarrow \text{straight} \\ 1 \Rightarrow \text{cross} \end{array} \right\}$

- CBT rooted at each input (slide 22)
 - " " " " output (slide 23).

Decomposing a butterfly (slides 10-13)

Remove "major cycles" $\Rightarrow 2^{n/2}$ -input butterflies.

Remove "minor" cycles $\Rightarrow 2^{n/2}$ -input butterflies (slides 14-20)

Packet routing

source $x_{d-1} x_{d-2} \dots x_0 \rightarrow$ dest $y_{d-1} y_{d-2} \dots y_0$

Route major to minor

$x_{d-1} x_{d-2} \dots x_0$
 $y_{d-1} x_{d-2} \dots x_0$
 $y_{d-1} y_{d-2} \dots x_0$
 \vdots
 $y_{d-1} y_{d-2} \dots y_0$

$d = \lg n$ steps.

But, might have congestion!

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n packet on n -input butterfly.
What is worst-case perm?

\sqrt{n} packets at sources $x_1 x_2 x_3 x_4 0000$
go to dests $0000 x_1 x_2 x_3 x_4$.

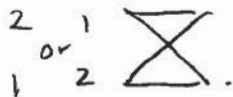
All go through 00000000 halfway through network \Rightarrow congestion = \sqrt{n} .

Beneš network. (slide 24-25)

Thm. Any n -perm can be routed (off-line) on an n -input Beneš with node-disjoint paths.

Pf. Induction on n .

Base. $N=2$.



Ind. case (slides 26-35) \square

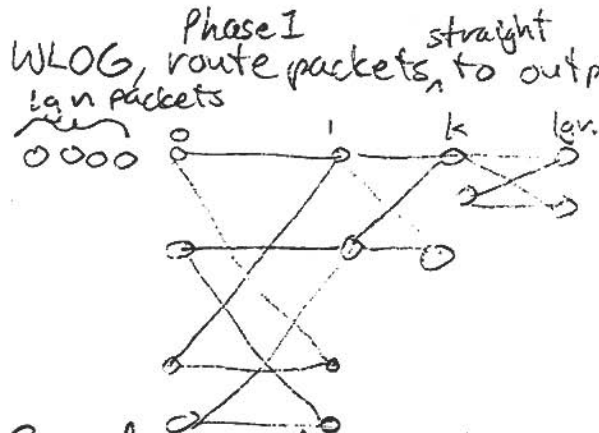
Corollary. An n -input Beneš network can simulate any n -node, degree- d network in $O(d \lg n)$ time \square .

\ll But, butterfly is not so bad. \gg

Theorem. Consider the N^N N -packet routing problems on an N -node ($n = \Theta(N/\lg N)$ -input) butterfly. At least $N^N (1 - 1/N^{\Omega(1)})$ of these problems can be routed in $O(\lg N)$ time.

Proof. We'll do a congestion bound only that will lead to an $O(\lg^2 N)$ -time result.

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Phase 2
greedy input to output, L16.5
straight to correct level.
Phase 3

Phase 1 takes $O(\lg n)$ time.

Consider level- k node x during Phase 2:
packets that can reach $x = 2^k \lg n$
(tree property, slide 23)

Prob. that given packet passes through node $x \leq 2^{-k}$ (might not be able to reach x).

Consider any set of r specific packets.
Prob they all pass through node x
 $\leq (2^{-k})^r = 2^{-kr}$ (independence)

Prob. that $\geq r$ packets pass through node x
 $\leq \binom{2^k \lg n}{r} 2^{-kr}$ (prob they all go through x)
 \approx
ways of choosing r packets

Note: This overcounts. If $r+\Delta$ packets pass through x , this event will be counted $\binom{r+\Delta}{r}$ times within the $\binom{2^k \lg n}{r}$ ways.

$$\leq \left(\frac{e 2^k \lg n}{r} \right)^r 2^{-kr}$$

$$\binom{a}{b} \leq \left(\frac{ea}{b} \right)^b \text{ Deaathbed}$$

$$= \left(\frac{e \lg n}{r} \right)^r$$

Choose $r = 2e \lg n$

$$\leq \left(\frac{1}{2}\right)^{2e \lg N}$$

$$\leq N^{-2e}$$

$$\leq 1/N^{5.4}$$

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Prob. that any node has $\geq 2e \lg N$ packets

$$\leq N \cdot (1/N^{5.4})$$

↑
packets

$$\leq N^{-4.4}$$

Bode's inequality:
Prob of union $\leq \Sigma$



No indep. needed

$\therefore \geq N^N (1 - 1/N^{4.4})$ problems see $\leq 2e \lg N$ congestion.

Hence, each level takes $O(\lg N)$ time $\times \lg N$ levels
 $= O(\lg^2 N)$ time

Phase 3 also takes $O(\lg N)$ time, since $O(\lg N)$ packets
 at each output: \boxtimes

Corollary.

$$E[\text{routing time}] = O(\lg N) \cdot (1 - 1/N^{4.4}) + O(N) \cdot 1/N^{4.4}$$

$$= O(\lg N). \quad \boxtimes$$